1. Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

Crowdfunding was more successful than a failure.

The most successful projects had between 1000 and 4999 backers.

Theater projects had the most successful number of crowd funded projects.

1. What are some limitations of this dataset?

The data set defines success by how many people agreed to fund a project. We do not have data on if the project was successful after the initial crowdfunding. A project could meet their goal of getting enough crowdfunding, but a lot of other things can change after that.

1. What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

Converting the different currencies into one uniform one, like making them all denoted in USD. This way we could understand which project had the most money gained from crowdfunding.